

Adobe Photoshop

Advanced



PREREQUISITES

A working knowledge of Adobe Photoshop or our Introduction to Adobe Photoshop course.

BENEFITS

Delegates will learn how to create vector drawings, edit video, paint with the mixer brush, create 3D drawings and more.

COURSE CONTENT

Typographic Design

- Creating point and paragraph type layers
- Create a clipping mask from type
- Create type on a path
- Warping type
- Creating and applying paragraph styles
- Creating and formatting live vector shapes

Vector Drawing Techniques

- Understanding raster images and vector graphics
- Creating paths with the Pen tool
- Converting a path to a selection
- Creating and formatting vector shape objects
- Working with pre-defined custom shapes
- Importing an Illustrator file as a Smart Object

Advanced Compositing

- Assembling a montage of images into one image
- Applying filters to Smart Objects, non-destructively
- Painting with a blending mode on a layer
- Creating an action to automate a multistep task
- Creating a conditional action
- Resizing an image larger without losing quality
- Stitching a panorama
- Saving for four-colour printing
- Saving for the Web

Editing Video

- Creating a new video project and importing media
- Animating text and creating effects
- Adding transitions
- Adding audio and muting unwanted audio
- Exporting video to mp4

Painting with the Mixer Brush

- Understanding the mixer brush and selecting settings
- Mixing colours using wet & dry settings in the options bar
- Creating a custom brush preset
- Using the mixer brush to paint on a photograph

Working with 3D Images

- Converting text to 3D
- Creating 3D shapes in Photoshop
- Importing 3D objects from other applications
- Manipulating 3D objects
- Positioning objects in a scene
- Rendering a 3D scene

Preparing Files for the Web

- Creating slices and setting slice options
- Creating Navigation buttons
- Exporting HTML and images
- Using the Zoomify feature

Producing and Printing Consistent Colour

- Specifying colour-management settings
- Proofing an image
- Identifying out-of-gamut colours
- Adjusting an image and printing a proof
- Saving the image as a CMYK EPS file
- Printing

