

# Adobe Premiere

## Introduction



### PREREQUISITES

Knowledge of the windows interface would be required. No experience of Adobe Premiere is necessary

### BENEFITS

On completing the course delegates will be able to develop their skills from a solid foundation of basic knowledge. The training sessions will be project-based working from digitising audio-visual material, to editing, and outputting material for inclusion within multimedia. You will develop an understanding of both digital and analogue video editing, which can then be used to progress to higher end audio-visual editing packages.

### CONTENTS

#### EXPLORING THE INTERFACE

- Starting a New Project
- Setting up a Sequence
- Preferences
- Workspaces & Keyboard Customization
- The Project Panel
- The Program & Source Panels
- The Media Browser, Info, Effects & History Panels

#### IMPORTING MEDIA

- Setting Device Control & Capture Preferences
- The Capture Window Controls
- Logging Clip Data & Capturing
- Importing Files into the Project Panel

#### PLACING CLIPS ON THE TIMELINE

- Placing Clips from the Project Panel
- Placing Clips from the Source Panel
- Placing Clips from a Storyboard

#### USING THE EDITING TOOLS

- The Selection Tool
- The Track Selection Tool
- The Ripple & Rolling Edit Tools
- The Rate Stretch Tool
- The Razor Tool
- The Slip & Slide Tools
- Three-Point Editing
- The Trim Panel

#### ADDING TRANSITIONS

- Adding a Transition
- Adjusting Transition Settings in the Effect Controls Panel
- Setting the Default Transition
- Adding Transitions Automatically

#### CREATING TITLES

- Using the Titler
- Using & Creating Templates
- Using & Creating Styles
- Creating Text on a Path
- Designing a Lower Third
- Rolling & Crawling Titles

#### ADDING EFFECTS

- The Effect Controls
- Keyframe Basics
- Spatial & Temporal Interpolation
- The Effects Panel
- Using Video Scopes to Keep NTSC Legal
- The Fast Color Corrector
- The Three-Way Color Corrector
- Copying & Pasting Effects, Saving Presets
- Time Remapping
- Chroma Keying with the Ultra Key Effect
- Multi-Camera Editing

#### WORKING WITH AUDIO

- Basics of Audio
- Setting Audio Preferences
- Source Channel Mapping
- Adjusting Levels with Keyframes
- Applying Audio Transitions & Effects
- Cleaning Up Audio
- Using the Audio Mixer
- Exporting Audio
- Recording a Voice Over to the Timeline
- Speech Transcription
- Editing to the Audio
- Finishing the Edit

#### EXPORTING MEDIA

- Using the Project Manager
- Exporting Media
- Exporting to DVD
- Credits

